

Masters of Music in Screen Scoring
2021 Catalogue Year

Requirements

Record of Progress
(☑ when completed)

SCOR- Screen Scoring – 34 units

Lessons

			Fall	Spring
502	Individual Instruction in Advanced Screen Scoring	4 units (FaSp)	—	—

Program Intensive Courses

503ab	Advanced Scoring for Motion Pictures & Television	4 units (FaSp)	—	—
511ab	History of Film Scoring	4 units (FaSp)	—	—
504ab	Orchestral Scoring	4 units (FaSp)	—	—
506	Applied Techniques in Contemporary Scoring	2 units (Sp)	—	—
523ab	Advanced Screen Scoring Technology	4 units (FaSp)	—	—
521ab	Recording, Mixing & Editing for the Screen Composer	4 units (FaSp)	—	—
512	Entrepreneurialism for the Screen Composer	2 units (Fa)	—	—
505ab	Advanced Game Scoring & Integration	4 units (FaSp)	—	—
507	Studio Conducting and Contemporary Score Analysis	2 units (Fa)	—	—

CTPR- Production – 2 units

473	Directing the Composer	2 units (Sp)		—
-----	------------------------	--------------	--	---

Non-course requirements

Portfolio*	0 units
------------	---------

Total: 36 units

*A portfolio of multiple original manuscript scores for films and/or games, along with screening copies containing audio tracks, is required for graduation. The scoring faculty will provide students with additional details for this requirement.

Time to Degree

The degree is set up so that a student can earn the M.M. in 2 semesters at 18 units each semester, for a total of 36 units.

Advisor Contact Information:

Dr. Viet Bui
(213)740-4721
vietbui@usc.edu