

Master of Music in Screen Scoring

2026 Catalogue Year

Course Plan

Total Number of Graduate Units Required for the Degree: 36

<u>Fall</u>				<u>Units</u>
SCOR	502	Individual Instruction in Advanced Screen Scoring		2
SCOR	503a	Advanced Scoring for Motion Pictures & Television		2
SCOR	511a	History of Film Scoring		2
SCOR	504a	Orchestral Scoring		2
SCOR	506	Applied Techniques in Contemporary Scoring		2
SCOR	523a	Advanced Screen Scoring Technology		2
SCOR	521a	Recording, Mixing & Editing for the Screen Composer		2
SCOR	505a	Advanced Game Scoring & Integration		2
SCOR	507	Studio Conducting and Contemporary Score Analysis		2
Total Units:				18

<u>Spring</u>				<u>Units</u>
SCOR	502	Individual Instruction in Advanced Screen Scoring		2
SCOR	503b	Advanced Scoring for Motion Pictures & Television		2
SCOR	511b	History of Film Scoring		2
SCOR	504b	Orchestral Scoring		2
SCOR	509	Music Editing and Spotting for Media Productions		2
SCOR	523b	Advanced Screen Scoring Technology		2
SCOR	521b	Recording, Mixing & Editing for the Screen Composer		2
SCOR	505b	Advanced Game Scoring & Integration		2
SCOR	512	Entrepreneurialism for the Screen Composer		2
PORTFOLIO				
Total Units:				18

Refer to the 2026-2027 University of Southern California Catalogue for course descriptions.

PORTFOLIO REQUIREMENT: A portfolio of multiple original manuscript scores for films and/or games, along with screening copies containing audio tracks, is required for graduation. The scoring faculty will provide students with additional details for this requirement.